

## **Draw Your Own Manga Beyond The Basics Draw Your Own Manga Series**

Draw Your Own Manga Manga for the Beginner The Complete Guide to Drawing Action Manga The Little Book of Manga Drawing How to Draw Manga Making Comics How to Draw Manga Characters Drawing Words and Writing Pictures The Complete Guide to Drawing Action Manga Blank Comic Book How To Draw Manga Volume 2 Illustration Studio: Drawing Manga Heroines and Heroes Manga for the Beginner Midnight Monsters Imagining the Global How to Draw Digital Manga and Anime How to Create Manga: Drawing the Human Body Manga For Dummies Draw Your Own Manga How to Draw Manga: Basics and Beyond How to Draw Manga How to Draw Manga The Manga Artist's Workbook Mastering Manga 2 Pop Manga The Master Guide to Drawing Anime Manga Drawing Deluxe Manga Art for Beginners Mastering Comics Mangatopia: Essays on Manga and Anime in the Modern World Superheroes and Beyond Manga in Theory and Practice: The Craft of Creating Manga Drawing Manga Weapons, Vehicles, and Accessories Shojjo Wonder Manga Art School Draw Manga How to Draw: Manga You Will Be Able To Draw By The End Of This Book: Manga Manga for the Beginner Kawaii How to Draw Anime and Game Characters Parham Itan: Tales From Beyond, Volume 1 Draw Your Own Manga

### **Draw Your Own Manga**

## How To Download eBook Draw Your Own Manga Beyond The Basics Draw Your Own Manga Series

Hirohiko Araki is the author of one of the longest-running and most beloved manga of all time, the epic fan favorite JoJo's Bizarre Adventure. According to him, manga is the ultimate synthesis of all forms of art, and in this book he reveals the secrets behind how to make the magic happen using concrete examples from his own work. Read all about his "golden ratio" for drawing, the character histories he draws up for each of the characters he creates, his methodology for storytelling inspired by the great Ernest Hemingway, and many more aspects of manga creation in this how-to guide penned by an industry legend. -- VIZ Media

### **Manga for the Beginner**

This text presents professional techniques for creating your own digital manga and anime, with practical exercises and projects.

### **The Complete Guide to Drawing Action Manga**

A course on comics creation offers lessons on lettering, story, structure, panel layout, and much more, providing a solid introduction for people interested in making their own comics. Original.

### **The Little Book of Manga Drawing**

Got manga? Christopher Hart's got manga, and he wants to share it with all his millions of

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readers—especially the beginners. With *Manga for the Beginner*, anyone who can hold a pencil can start drawing great manga characters right away. Using his signature step-by-step style, Hart shows how to draw the basic manga head and body, eyes, bodies, fashion, and more. Then he goes way beyond most beginner titles, exploring dynamic action poses, special effects, light and shading, perspective, popular manga types such as animals, anthros, and shoujo and shounen characters. By the end of this big book, the new artist is ready to draw dramatic story sequences full of movement and life. From the Trade Paperback edition.

### **How to Draw Manga**

Yamagishi and Sendo are schoolmates, but that's about as far as their similarities go: one is a short, no-nonsense boxer, while the other is a tall, bookish conspiracy nut. But when they find themselves embroiled in a paranormal phenomenon at school involving plant-faced monster people assimilating innocent victims, it seems they'll have to set aside their differences and work together as best as they can. Of course, it doesn't help that the only one with any answers to this bizarre situation is a mysterious "paranormal investigator" named Akisato, who insists they must find some sort of "key" to stop it all — before giant insects and other preternatural perils from the world "beyond" get to them first. Inspired by Lovecraftian horror and the *Call of Cthulhu*, this is a brand-new manga series from the creator of *Monochrome Factor*!

### **Making Comics**

## How To Download eBook Draw Your Own Manga Beyond The Basics Draw Your Own Manga Series

Presents instructions for mastering the creation of comic books and graphic novels, providing guidelines for the intermediate cartoonist on technique, story generation, narrative tools, and business and industry insights.

### **How to Draw Manga Characters**

Whether a character is jumping for joy, kicking and grappling with an opponent, or fighting to the death with sword in hand, this guide provides all the essential techniques to draw more lifelike action figures in the classic Japanese manga style.

### **Drawing Words and Writing Pictures**

In this new series from Walter Foster Publishing, artists and art hobbyists alike will delight in learning a variety of fun and interesting art topics in a portable format boasting a fresh, contemporary design. Filled with open practice pages, creative exercises, and art prompts, *The Little Book of Manga Drawing* encourages interactivity for immediate results, while also teaching beginners the fundamentals of the featured medium in an engaging and fun way. In *The Little Book of Manga Drawing*, beginning manga artists and aspiring illustrators will discover a variety of basic manga drawing techniques through step-by-step projects, creative prompts, and engaging ideas to ignite creativity. From learning how to master the proportions and shape of heads and bodies, to understanding how to create personally relevant manga characters, this fun guidebook covers all the basics. After an introduction to the tools you'll use

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when creating manga, you'll dive into how to draw and colorize your own manga artwork with the help of dozens of techniques and helpful instructions. You'll also learn to draw props, costumes, and color, as well as how to draw manga chibis, to round out this comprehensive book.

### **The Complete Guide to Drawing Action Manga**

Fascinating insights on what Japanese manga and anime mean to artists, audiences, and fans in the United States and elsewhere, covering topics that range from fantasy to sex to politics. • Contributions from knowledgeable commentators about manga and anime from the United States, Canada, and Europe • Photographs and illustrations • Reference lists within the individual chapters and the introduction • Two glossaries define terms specific to Japanese manga genres

### **Blank Comic Book**

Whether your character is jumping for joy or grappling with an opponent, this book provides all the essential techniques to draw more lifelike action figures in the classic Japanese manga style. The comprehensive introduction first shows the reader the physical anatomy of male vs. female figures and gives important tips on proportions, perspective and small but often-overlooked details such as the relative differences between male and female hands, fingers and feet. Five subsequent chapters cover over 40 action poses in the following categories: Chapter 1: Action (e.g. running and jumping) Chapter 2: Martial Arts (e.g. punching and kicking) Chapter 3: Interacting (e.g. judo holds and high fives)

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Chapter 4: Weapons (e.g. swords and knives) Chapter 5: Reacting (e.g. dodging a punch or taking a punch) Each pose and movement is illustrated with a rough sketch outline followed by a highlighted manga drawing containing detailed annotations by the author. After studying the sketches, you practice the drawing techniques at the end of each chapter. Each chapter also provides professional tips on the use of color and shading for greater realism. Special sections contain information and tips on particular topics of interest, such as how to draw clothes, hair and facial expressions or how to create special effects. At the end of the book, an actual 6-page comic strip gives readers the opportunity to practice what they have learned by filling in the missing elements.

### **How To Draw Manga Volume 2**

If you have always wanted to draw manga but weren't sure how to begin, this fun and simple step-by-step book will help kick-start your comic-drawing journey. Learn how to draw boys, girls and creatures (ordinary and extraordinary) in the manga style. Starting with basic shapes, professional manga artist Yishan Li shows how easy it is to turn circles, rectangles, squares and ovals into teens, kids, witches, wizards, monsters, animals and much more. Professional manga art from well-known comic creator Yishan Li Over 130 step-by-step drawings Easy method with great results.

### **Illustration Studio: Drawing Manga Heroines and Heroes**

Master the basics of drawing chibis—super-small sidekicks, pets, and alter egos that are essential to

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manga cartooning—with *The Manga Artist's Workbook: Chibis*, by Christopher Hart, a bestselling author in the field of art instruction. The workbook highlights important techniques for creating the chubby rounded bodies, sweet doe eyes, and action poses that make each character unique. With tracing paper, blank practice pages, and exercises, this sketchbook and art tutorial rolled into one as a portable journal will help you master this popular aspect of drawing manga.

### **Manga for the Beginner *Midnight Monsters***

Renowned Japanese manga artist, international instructor, and illustrator of the *Wedding Peach* series Nao Yazawa guides you step by step through all phases of manga drawing, from developing characters to creating a story line and story boards. With this detailed guide, learn every aspect of how to draw manga, including poses, movement, perspective, and props. Starting with rough sketches, you'll learn to add ink, coloration, special effects, and finishing touches to create dynamic manga characters and stories. You'll also find tips on how to give your characters lively facial expressions and how to create backgrounds with simple perspective. Learn authentic manga drawing from a manga master.

### **Imagining the Global**

Learn to draw your favorite manga and anime characters, and create your own, with *Illustration Studio: Drawing Manga Heroines and Heroes!* In this exciting extension of the interactive *Illustration Studio* series, learn how to illustrate a range of manga heroes, heroines, and characters—from male and female

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warriors and fighters to schoolgirls and boys, knights, angels, cyborgs, interstellar idols, and more. The Illustration Studio series features interactive exercises, creative prompts, and step-by-step exercises to educate and excite beginning and aspiring artists working in a variety of media and techniques, from manga and anime to illustration done in ink. Illustration Studio: Manga Heroines and Heroes teaches aspiring and beginning manga artists the basics for creating a range of popular characters, props and scenes. No matter your skill level, the drawing and colorization tips, loads of techniques, and step-by-step projects are instructive and helpful, while creative prompts and exercises invite personalization and participation inside the pages of the book.. You'll be guided through every step as you not only learn how to draw but also familiarize yourself with the vernacular and story lines associated with this popular art genre.

### **How to Draw Digital Manga and Anime**

One of the first professional cartoonists shares the benefit of his experience with budding artists, showing readers how to draw in the popular manga style, explaining the origins of the form and demonstrating its basic techniques. All ages.

### **How to Create Manga: Drawing the Human Body**

Offers an introduction to manga basics and provides step-by-step instructions for drawing a variety of manga characters, including heroes, villains, and supernatural animals.

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## **Manga For Dummies**

This second book in the popular series used by the Tokyo Animation College shows you how to get started using color, laying out frames, drawing speech balloons and more.

## **Draw Your Own Manga**

Designed for how people learn The ideal manga drawing book for beginners Includes ideas for how to draw your own graphic novel Have you spent years admiring manga drawing and wondering how to draw cool stuff, but you haven't known how to make it on your own? This book by Danica Davidson and illustrated by the amazing Melanie Westin will guide you to drawing your own manga. These two help you find your why and include how to draw for adult beginners in this book. They also include how to draw anime for beginners, how to draw cartoon comic strips, how to draw tigers, and more. This cartoon drawing guide will be especially useful for the beginner cartoon artist. This belongs on any anime bookshelf and can help readers create a book. Learn more about the art of manga with Danica Davidson and Melanie Westin in Manga Art for Beginners: How to Create Your Own Manga Drawings.

## **How to Draw Manga: Basics and Beyond**

If you love Manga, you'll eat Manga For Dummies, right up. This step-by-step guide shows you how to create all of your favorite Manga characters from rough sketch through final full-color renderings.

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You'll build your skills as you draw animals, mythical creatures, superheroes, teenagers, and villains—along with their weapons, cars, and homes. Soon you'll be inventing your own characters and placing them in stylish poses and stirring action scenes. Before you know it you'll be knocking out storyboards and plotlines for you own Manga book. Find out how to: Gear up for drawing with all the right tools and materials Develop the basic skills of Manga figure drawing Customize and accessorize your Manga characters Design spectacular weapons, gadgets, mechas, and vehicles Create 3-D drawings and give characters motion and emotion Write an exciting Manga Story Complete with a stunning, full-color 8 page insert, Manga for Dummies is your real-life guide to the ultimate fantasy world.

## How to Draw Manga

A Complete Shoyo Manga Art Course! The world of shoyo manga art dares you to go all out—big eyes, colorful skin tones, spiky hair—the works. Shoyo Wonder Manga Art School shows you how to take full advantage of that freedom while bringing believability and originality to your manga characters. With easy to follow step-by-step instruction, Supittha "Annie" Bunyapen (known as ethelian on deviantART) shows you how to draw a wide range of characters in the manga style including heads and figures, attitudes and expressions, clothing, and natural and dynamic poses. In addition to this expert instruction, you'll discover tricks for building mood with shadows, light and expressive color. More than 20 step-by-step demos cover an assorted cast of colorful characters, including 5 complete scenes with finished backgrounds Basics-and-beyond instruction on drawing heads, figures, clothing, accessories, poses, hairstyles, costumes and backgrounds Color-mixing charts and step-by-step demonstrations for mastering basic skin tones Coloring techniques for refining your illustrations and mixing markers with

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other media to create cool effects

## **How to Draw Manga**

The perfect book for any budding manga artist! Learn to draw manga from scratch, and get a crash course in creating your own characters, worlds and stories with the help of this guided sketchbook. Get started with easy step-by-step instructions for drawing manga facial features and bodies. Next, put your new-found drawing skills into practice, with guidance on developing a scene and planning your storyline. There's plenty of open space in each section to fill with your sketches, along with advice on the best materials to use, and expert tips on perfecting your technique throughout. In no time at all, you will gain the skills and confidence needed to start creating your very own manga.

## **The Manga Artist's Workbook**

YA.

## **Mastering Manga 2**

Based on a series of case studies of globally distributed media and their reception in different parts of the world, *Imagining the Global* reflects on what contemporary global culture can teach us about transnational cultural dynamics in the 21st century. A focused multisited cultural analysis that reflects on

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the symbiotic relationship between the local, the national, and the global, it also explores how individuals' consumption of global media shapes their imagination of both faraway places and their own local lives. Chosen for their continuing influence, historical relationships, and different geopolitical positions, the case sites of France, Japan, and the United States provide opportunities to move beyond common dichotomies between East and West, or United States and "the rest." From a theoretical point of view, *Imagining the Global* endeavors to answer the question of how one locale can help us understand another locale. Drawing from a wealth of primary sources—several years of fieldwork; extensive participant observation; more than 80 formal interviews with some 160 media consumers (and occasionally producers) in France, Japan, and the United States; and analyses of media in different languages—author Fabienne Darling-Wolf considers how global culture intersects with other significant identity factors, including gender, race, class, and geography. *Imagining the Global* investigates who gets to participate in and who gets excluded from global media representation, as well as how and why the distinction matters.

### **Pop Manga**

This Blank Comic book has 120 pages of seven panel action layout templates. Good Quality white paper. Size 8.5 x11 (large). High quality Matte cover. Perfect for sketching and drawing Comic strips. Suitable for students, artists, teens, kids and adults.

### **The Master Guide to Drawing Anime**

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Renowned manga artist and comics creator Camilla D'Errico's beginner's guide to drawing her signature Japanese-style characters. From comics to video games to contemporary fine art, the beautiful, wide-eyed-girl look of shoujo manga has infiltrated pop culture, and no artist's work today better exemplifies this trend than Camilla D'Errico's. In her first instructional guide, D'Errico reveals techniques for creating her emotive yet playful manga characters, with lessons on drawing basic body construction, capturing action, and creating animals, chibis, and mascots. Plus, she gives readers a behind-the-scenes look at her character design process, pointers on creating their own comics, and prompts for finishing her drawings. Pop Manga is both a celebration of creativity and an indispensable guide that is sure to appeal to manga diehards and aspiring artists alike.

### **Manga Drawing Deluxe**

This volume you will learn to draw bishoujo game characters.

### **Manga Art for Beginners**

explains the tools and techniques for drawing endearing Kawaii-style characters and includes coverage of anthros, monsters, Goths, and the subgenre moe ladies.

### **Mastering Comics**

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## **Mangatopia: Essays on Manga and Anime in the Modern World**

Nothing satisfies anime artists more than creating original characters for comics and graphic novels—and bestselling author Christopher Hart helps them achieve this goal. He provides insight into the six most popular anime types, from schoolgirls and boys to vengeful bad guys and fantasy creatures, along with templates; step-by-step drawing exercises; and “menus” of head and body types, outfits, and accessories.

## **Superheroes and Beyond**

Provides instructions on the basics of drawing manga, covering materials and tools along with information on drawing characters, creating simple effects in ink and screen tone, and drawing in perspective.

## **Manga in Theory and Practice: The Craft of Creating Manga**

You want to draw manga, and Manga University will show you how. You'll get VERY good at this. After all, we've been teaching people just like you for more than 20 years. "How to Draw Manga: Basics and Beyond!" is the latest in Manga University's lineup of best-selling instructional books. The book features more than 1,000 illustrations drawn by Japanese manga artists whose work has appeared in leading publications, including Shonen Sunday and Young Jump. You will learn how to draw like a

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professional because your teachers are professionals. We've divided the book into four easy-to-follow chapters that will have you drawing original characters from head to toe in no time at all: Heads First! We begin at the top, with a chapter on how to draw heads. After all, heads are the first thing most people notice, in both art and out in the real world. And in art, just like in the real world, you want to make sure your characters make a vivid first impression whether they're completely human, or totally out-of-this-world. Let's Make Faces! The expression the eyes are the window to the soul is particularly true when it comes to manga. You can tell a lot about a character's personality by peering into their eyes. In this chapter, we explain the basics of drawing eyes. But we don't stop there. We also cover noses, mouths, ears, and hair. All About Bodies! Once we've covered faces, we move on to teaching you all about drawing bodies. We go over the differences between male and female body proportions, count heads to determine the heights of our characters, and learn how to draw hands, arms, feet, and legs. Strike a Pose! Our book's final chapter is all about making a physical statement. We show characters standing tall, sitting down, throwing punches, giving hugs, and more. Because even beautifully drawn characters look boring if they're frozen stiff. The book also includes a section on manga tools. Plus, you'll get to know the artists who contributed to the book through exclusive interviews in which they talk about their favorite manga and anime series, hobbies, how they work, and more!

## **Drawing Manga Weapons, Vehicles, and Accessories**

Presents step-by-step instructions for creating manga drawings of vehicles, weapons, and their accessories.

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## **Shojo Wonder Manga Art School**

Using step-by-step instruction on how to draw Japanese manga and anime zombies, vampires, and monsters, best-selling author Christopher Hart teaches artists how they can create their own spooky manga characters. With the occult running rampant in today's television, movies, and other media, it's no wonder that the scary, monstrous, and dark characters of manga have become so popular. From drawing monster eyes to goth boys, *Manga for the Beginner Midnight Monsters* teaches artists how to draw these creepy and mysterious characters that they just can't get enough of. Packed with expert tips on drawing: · Zombies · Vampires · Werewolves · Goths · Witches · Sorcerers · And so much more!

## **Draw Manga**

"The popularity of manga among young people who love to draw continues to grow. In her second manga book, J.C. Amberlyn focuses on favorite manga archetype characters, with a fun and lively how-to-draw book aimed at beginners. Every genre of manga has its typical characters--plucky hero and heroine; funny friend/sidekick; serious warrior; young innocent; wise teacher; cold villain; chibis; cat girls/cat boys; chibi animals; magical animals; strong/scary animals; gothic characters--and they are all here along with the step-by-step drawing instructions needed to give even beginners the direction they need to create the favorite characters they can't get enough of. A final chapter on backgrounds, scenery, and the environment will further give readers the information they need to pull everything together and create their own manga characters and worlds they live in. Includes 23 step-by-step demonstrations."

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## **How to Draw: Manga**

This is NEW VOLUME 2 in the "How to Draw Manga" series by HowExpert by a NEW Manga artist and writer Christy Peraja. This is a practical drawing course that will guide you in learning how to draw manga characters quickly and easily. This guide will not only show you how to focus to create your own manga character, but it will free your mind to see beyond reality. Become a better manga artist by getting this easy to understand step-by-step tutorial and check out different manga characters to help you create your own. • Discover the secrets of success in learning how to improve in drawing manga characters. • Be proud of yourself for how great your skills have improved. • Inspire your friends with your new drawing skills. • You don't have to look and pay for other artists to make creative drawings. • You don't need expensive and complicated training to learn how to draw manga. • Relieve yourself from stress. • Design your own projects with your new and unique drawing skills. • Draw manga-sized customized characters as gifts for your friends and loved ones on special occasions. That would make them feel that they are important and special to you. • Make unique designs for events and parties that you organize. • You can make original manga characters and gain the pride that it is your own creation. • Start living your dreams of becoming a real manga artist. Each chapter includes magnificent illustrations to delight you and not wear your eyes with rushed drawings. Every guideline, strategy and recommendation we've included are well-thought out and practiced for you to understand it as easily as possible. If you want to learn quick and easy ways to draw manga characters, How to Draw Manga Characters step-by-step guide is the best for you. Start learning today! HowExpert publishes quick 'how to' guides on all topics from A to Z by everyday experts.

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## **You Will Be Able To Draw By The End Of This Book: Manga**

Anatomy and art combine in this incredibly detailed manga drawing guide that offers an in-depth look at the human body. Manga artists of every level will benefit from this essential anatomical overview. Step-by-step instructions bring manga characters to life and provide a clearly defined and easy-to-follow art course on drawing the human body. With more than 1,500 highly-detailed drawings and useful tips from a manga artist actually working in the business, this book is a self-contained art class in a single volume. In this book, the body is covered head-to-toe—from various angles and positions with versions for men, women and children all provided. How to Create Manga: Drawing the Human Body is a must-have for budding manga artists and an essential reference for experienced artists looking to hone their ability to draw certain parts of their characters with greater accuracy. Tuttle's How to Create Manga series guides users through the process of reaching a professional-looking final drawing through actual sketch progressions, practical tips and common missteps to avoid. Other books in the series include How to Create Manga: Drawing Facial Expressions, How to Create Manga: Drawing Clothing and Accessories and How to Create Manga: Drawing Action Scenes and Characters.

## **Manga for the Beginner Kawaii**

Offers an introduction to manga and provides step-by-step instructions for drawing a variety of manga characters along with information on the origins of manga, equipment, building backgrounds, narrative, and layout.

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## **How to Draw Anime and Game Characters**

Level UP and master more manga with YouTube's most popular art instructor, Mark Crilley! It's here! The highly anticipated follow-up to the best-selling Mastering Manga provides everything you need, regardless of your skill-level, to learn how to draw manga like a pro. Graphic novelist and YouTube's most popular art instructor Mark Crilley is back to lead you on your artistic journey. No matter what your experience, Mastering Manga 2 will have you creating manga in no time. You'll master the basics of facial and body proportions as your drawing skills increase to the next level. Clear and easy step-by-step instruction will walk you through the mechanics of how to draw manga. You'll learn to create characters in diverse settings and scenes, as well as a variety of styles. Lessons on background and perspective will help you pull it all together into a full manga story panel. More than 30 step-by-step demonstrations! Proportion. Learn to draw all types of bodies, faces, ages and ethnicities in profile, from behind, and more, including how to turn a full-sized character into an adorable chibi. Clothing and body language. Reveal your character's personality through hairstyles, expressions, clothing styles and accessories. Useful poses. Tweak 16 classic manga poses to make them your own, or follow along with specific step-by-step demonstrations on drawing characters sitting, fighting, kissing and more. Environments. Create all types of habitats and moods using forest elements, rain, and the effects of water and weather. Anatomy of a manga panel. Learn how to choose the correct composition, background, depth and balance to create the most effective panel layout for your story. Grab a pencil and learn all the secrets needed to bring your manga story to life!

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## **Parham Itan: Tales From Beyond, Volume 1**

### **Draw Your Own Manga**

Scott McCloud tore down the wall between high and low culture in 1993 with *Understanding Comics*, a massive comic book about comics, linking the medium to such diverse fields as media theory, movie criticism, and web design. In *Reinventing Comics*, McCloud took this to the next level, charting twelve different revolutions in how comics are generated, read, and perceived today. Now, in *Making Comics*, McCloud focuses his analysis on the art form itself, exploring the creation of comics, from the broadest principles to the sharpest details (like how to accentuate a character's facial muscles in order to form the emotion of disgust rather than the emotion of surprise.) And he does all of it in his inimitable voice and through his cartoon stand-in narrator, mixing dry humor and legitimate instruction. McCloud shows his reader how to master the human condition through word and image in a brilliantly minimalistic way. Comic book devotees as well as the most uninitiated will marvel at this journey into a once-underappreciated art form.

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