

Walt Disneys Sketch Book Of Snow White And The Seven Dwarfs

The Nine Old Men: Lessons, Techniques, and Inspiration from Disney's Great Animators
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Snow White and the Seven Dwarfs

The Nine Old Men: Lessons, Techniques, and Inspiration from Disney's Great Animators

Looks at movie stills and drawings for a variety of Disney animated films and shows how sight gags, visual puns and jokes are developed

They Drew as They Pleased Vol 5

A collection of "storyboard" images offers a retrospective of Disney's animation, from "Snow White" to "The Hunchback of Notre Dame"

Walt Disney's Mickey Mouse. the Ultimate History - 40th Anniversary Edition

Walt Disney once said of Marc Davis, "Marc can do story, he can do character, he can animate, he can design shows for me. All I have to do is tell him what I want and it's there! He's my Renaissance man." As such, Davis touched nearly every aspect of The Walt Disney Company during his tenure. He began as an animator, whose supporting work on Snow White and the Seven Dwarfs and Bambi inspired Walt to promote him to full animator. In the ensuing years, Davis breathed life into a bevy of iconic Disney characters,

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including Cinderella, Alice (in Wonderland), Tinker Bell, Maleficent, and Cruella De Vil. Then, in 1962, Walt Disney transferred the versatile Davis to the Imagineering department to help plan and design attractions for Disneyland and the 1964-65 New York World's Fair. While at Imagineering, Davis conceived of designs for such classic attractions as Jungle Cruise, Pirates of the Caribbean, and Haunted Mansion. As Davis had so many talents and hats, it is only fitting that this tribute be composed by a multitude of talented writers. Experts in fine art, animation, Imagineering, and filmmaking have come together to honor Davis's contributions to their realms. Each chapter is accompanied by a wealth of artwork, much of which was offered up by Alice Davis exclusively for this book. This volume is both the biography and the portfolio of a man who was, on any given day, animator, Imagineer, world traveler, philanthropist, husband, and teacher.

A Wish Your Heart Makes

Pinocchio, The Tale of a Puppet follows the adventures of a talking wooden puppet whose nose grew longer whenever he told a lie and who wanted more than anything else to become a real boy. As carpenter Master Antonio begins to carve a block of pinewood into a leg for his table the log shouts out, "Don't strike me too hard!" Frightened by the talking log, Master Cherry does not know what to do until his neighbor Geppetto drops by looking for a piece of wood to build a marionette. Antonio gives the block to Geppetto. And thus begins the life of Pinocchio, the puppet that turns into a boy. Pinocchio, The Tale of a Puppet is a novel for children by Carlo Collodi is about the mischievous adventures of Pinocchio, an animated marionette, and his poor father and woodcarver Geppetto. It is considered a classic of children's literature and has spawned many derivative works of art. But this is not the story we've seen in film but the original version full of harrowing adventures faced by Pinocchio. It includes 40 illustrations.

Designing Disney

A must for collectors and fans of all ages, this is the most exciting, comprehensive, and thorough examination of what the Disney magic is all about. More than 2,700 illustrations, 489 in full color.

The Art of Moana

Imagine if one sketchbook had been passed down through the decades from one Disney animator to the next,

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with each one making a contribution before leaving it in the talented hands of another artist. That idea was the inspiration for A Disney Sketchbook. The drawings contained within it represent the entire range of animation development, from the origins of ideas to fully conceived characters. Pencil studies of a much-younger Wendy and a serpentlike sea witch reveal the many imaginative iterations that animators create before they ultimately perfect every hero and villain. And comprehensive studies of Mickey and Baloo showcase the dedication that goes into defining the facial expressions and body language of each beloved character. Films and shorts from throughout the history of the company are featured—beginning with Steamboat Willie and ending with Tangled—demonstrating the ingenuity and skill that have remained a constant at Walt Disney Animation Studios since 1928.

Walt Disney's Bambi

From an adventurous balloon ride above the clouds to a monster-filled metropolis, Academy Award®-winning director Pete Docter ("Monsters, Inc.," "Up") has taken audiences to unique and imaginative places. In Disney•Pixar's original movie "Inside Out," he will take us to the most extraordinary location of all—inside the mind. Growing up can be a bumpy road, and it's no exception for Riley, who is uprooted from her Midwest life when her father starts a new job in San Francisco. Like all of us, Riley is guided by her emotions - Joy, Fear, Anger, Disgust, and Sadness. The emotions live in Headquarters, the control center inside Riley's mind, where they help advise her through everyday life. As Riley and her emotions struggle to adjust to a new life in San Francisco, turmoil ensues in Headquarters. Although Joy, Riley's main and most important emotion, tries to keep things positive, the emotions conflict on how best to navigate a new city, house and school. In this groundbreaking and illuminating film, Pixar Animation Studios examines the extraordinary depths of the mind and the powers of emotion and imagination. The Art of Inside Out provides an exclusive look into the artistic exploration that went into the making of this vibrant film. Featuring concept art—including sketches, collages, color scripts, and much more—and opening with a foreword by actress Amy Poehler and introduction by the film's writer and director Pete Docter, this is the ultimate behind-the-scenes experience of the making of this landmark film. Copyright ©2015 Disney Enterprises, Inc. and Pixar. All rights reserved.

Walt Disney's Fantasia

Celebrate 90+ years of Mickey Mouse with one of the most expansive illustrated publications on the Disney universe: behind-the-scenes shots, rare animation art, and vintage comics trace Mickey's

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cartoons, his comic adventures, the world of Mickey merchandise and memorabilia, as well as the legendary Mickey Mouse Club.

Art of Animation

Gathered together for the first time anywhere is an illustrated chronicle of the artistic development of the landmarks, attractions, and shows that constitute Disneyland. Conceptual materials, sketches, layout drawings, and paintings are meticulously reproduced with lavish production values in a beautiful large-format book that is destined to become a spectacular keepsake for the Park's fans and art collectors everywhere.

Walt Disney's Disneyland

Walt Disney's animated feature film *Fun and Fancy Free* opened in September 1947. It was an unusual kind of "package feature," combining two feature-length stories, *Bongo* and *Mickey and the Beanstalk*, in a single motion picture. The two stories were elaborately mounted within a third framing story featuring *Jiminy Cricket*, and the whole package was further enhanced by the talents of two popular performers: *Edgar Bergen* and *Dinah Shore*. Moviegoers who enjoyed this diverting feature were unaware that its various components had been in development for the better part of a decade. Now, for the first time, this Monograph chronicles the full, fascinating history of the making of *Fun and Fancy Free*. Richly illustrated with over 125 sketches, paintings, and photos, many never previously published, here is the hidden story behind a delightful and underappreciated Disney gem.

Walt Disney: An American Original

In Walt Disney Animation Studios' upcoming film, *Frozen*, the fearless optimist Anna sets off on an epic journey—teaming up with rugged mountain man Kristoff—to find her sister Elsa, whose icy powers have trapped the kingdom of Arendelle in eternal winter. Encountering Everest-like conditions, Anna and Kristoff battle the elements in a race to save the kingdom. The *Art of Frozen* features concept art from the making of the film—including character studies and sculptures, color scripts, storyboards, and more—alongside interviews with the film's artists about the making of this comedy-adventure. © Disney

The Animator's Sketchbook

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In 2012 Disney will be celebrating the 75th anniversary of the Snow White movie, a beloved classic and an important milestone in film history. This book, created with the Walt Disney Family Foundation, run by Walt's daughter, is a catalog of never-before-seen art and behind-the-scenes stories. In 1933, Walt Disney was a rising star in the world of animation, just beginning to become a household name. Ambitious new ideas emerged from the Disney studio on a regular basis, and the film world waited eagerly to see what the creative young filmmaker would do next. The answer surprised them all: a full-length animated feature film, based on the traditional tale Snow White and the Seven Dwarfs. The production took three years and the talents of many of Hollywood's top artists and, of course, created one of the best-loved classics of all time. This book, based on a ground-breaking exhibition of both familiar and never-before-seen art from the Walt Disney Animation Research Library, walks the reader scene by scene through the movie, accompanying the art with behind-the-scenes stories about the film's production.

The Art of the Disney Golden Books

Discover the story of Disneyland, Walt Disney's vision-ary theme park in Anaheim, California. This bountiful visual history includes stunning color photographs, concept drawings, as well as ephemera from the historical collections of the Walt Disney Company and the golden age of photojournalism, to trace the park's development and immersive world of magic and wonder, from Main Street, U.S.A. to Tomorrowland.

Walt Disney's Lady and the Tramp

Lush, color artwork from Disney's new animated film--in all stages, from conceptual to finished, is accompanied by a narrative that retells the story of the film and an afterword revealing the inspiration behind the art. 25,000 first printing.

The Art of Disneyland

The official celebratory book, published to coincide with the 75th anniversary of Walt Disney's first full-length animated movie. Walt Disney's Snow White and the Seven Dwarfs was first shown to a theatrical audience in December 1937 and brought overwhelming, joyous applause from a cinema full of hardened film-industry professionals. In subsequent months it would open internationally, happily acclaimed by audiences and critics everywhere as one of the best films of the year, if not the decade.

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From today's perspective, its stature is even greater – repeatedly cited as one of the finest movies of all time by cineastes and academics, and still beloved by children and adults around the globe, Snow White can be seen as the flowering of an all-too-brief golden age of animation as well as a fascinating document of its time. Such a level of artistic achievement doesn't happen by accident. Walt Disney and a staff of exceptionally talented artists laboured over the movie for four years, endlessly working and reworking their scenes to achieve an ever higher standard. The finished film, as we know, was magnificent. It also heralded a new future for the Disney studio and, indeed, for the art of animation itself. This book is the first to reconstruct Snow White's production process in exacting detail and with the loving attention it deserves. Author J.B. Kaufman has devoted years to researching the movie's history, interviewing participants, and studying the marvellous archival imagery that appears in these pages. The result is a work that can be appreciated equally as a piece of cinema history and as a collectable art book, a joy for anyone who loves film, animation, and the magical world that Walt Disney created.

The Art of Frozen

With its kind heroine who receives her just reward-and a dashing prince-with the help of her Fairy Godmother, "Cinderella" is one the most beloved fairy tales throughout the world. Although the most popular versions appeared in Charles Perrault's *Histoires ou contes du temps pass* ("Stories or Fables of Times Past") (1697) and the Grimms' "Fairy Tales" (1812), the story can be traced back to the story of Rhodopis, a Greek slave girl who marries the pharaoh of Egypt, which Strabo recorded in the first century B.C.E. In the late nineteenth century, British folklorist Marian Roalfe Cox catalogued 345 variations of the story. For more than two thousand years, children and adults have read and watched as Cinderella endured cruel mistreatment without complaining-and met her prince before the stroke of midnight. A *Wish Your Heart Makes* will trace the history of the fairy tale, emphasizing its strong ties to Walt Disney and his studio. Major artists who illustrated the story of Cinderella range from Aubrey Beardsley, Edward Burne-Jones, and Walter Crane, to Gustave Doré, Edmund Dulac, John B. Gruelle, and Arthur Rackham. The story has been adapted to the stage many times, including the operas *La Cenerentola* by Giacomo Rossini and *Cendrillon* by Jules Massenet, the ballet by Sergei Prokofiev, and musical adaptations by Rogers and Hammerstein and Stephen Sondheim. There have been scores of Cinderella films, beginning with a black and white short in 1907. But the most celebrated is Walt Disney's, one of his most beloved fairy tales-and the film that saved his studio, which had languished in the doldrums after the end of World War II. Years later, when a lunch guest asked Disney what his favorite piece of

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animation done at his studio, he replied, "I think it would be when Cinderella got her ball gown." The book will conclude with the making of the 2015 live-action film Cinderella directed by Kenneth Branagh, including interviews with Branagh, Cate Blanchett, Helena Bonham-Carter, Anthony Caron-Delion, Patrick Doyle, Dante Ferretti, Derek Jacobi, Lilly James, Aline Brosh McKenna, and Chris Weitz.

The Art of Walt Disney

This sketchbook contains more than 150 black-&-white sketches, plus 12 color plates done in preparation for the film's release.

Walt Disney's Peter Pan

The good fairy, Merryweather, recounts how she modified Maleficent's spell to put Princess Aurora and her whole court into a magical sleep that can only be ended by a kiss from her true love

The Making of Walt Disney's Fun and Fancy Free

Based on hundreds of interviews with Disney staff members past and present, this story of Walt Disney and his company's vast artistic achievements through the decades contains more than 800 illustrations ranging from concept art to film stills to views of the theme park attractions. / Harry N. Abrams, Inc.

Walt Disney's Cinderella (Re-Issue)

"(Almost) everything you wanted to know about Mickey Mouse! Thousands of facts, quotes, and stories about Walt Disney's famous alter-ego." -- Back cover.

The Art of the Princess and the Frog

With an introduction by John Lasseter—and very little else in the way of words—this first book in The Artist Series lavishly showcases the most brilliant story artwork created by such luminaries as Bill Peet, Don DaGradi, Joe Rinaldi, Roy Williams, Ub Iwerks, Burny Mattison, and Vance Gerry for such films as Steamboat Willie and Snow White and the Seven Dwarfs to Alice in Wonderland and 101 Dalmatians. The art will be displayed in its full glory with all the notes, flaws, and hole punches that were so much a

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part of the story development process. Featuring the best examples—many never published before—as well as some pieces by unidentified artists—Story will be the must-have art book for collectors, artists, and Disney fans. /DIV DIV

The Book of Mouse

Disney Animation

Depicts the preproduction sketches made for each character

The Art of the Lion King

The Art of Moana is the latest title in our exceptional series showcasing artwork from the creation of Walt Disney Animations' latest releases. Three thousand years ago, the greatest sailors in the world ventured across the Pacific, discovering the many islands of Oceania. But then, for a millennium, their voyages stopped—and no one today knows why. From Walt Disney Animation Studios, Moana is a CG-animated adventure about a spirited teenager who sails out on a daring mission to prove herself a master wayfinder and fulfill her ancestors' unfinished quest. During her journey, Moana meets the once-mighty demi-god Maui and together they traverse the open ocean on an action-packed adventure, encountering enormous fiery creatures and impossible odds. The stunning artwork in this behind-the-scenes book includes character designs, storyboards, colorscripts, and much more. Copyright ©2016 Disney Enterprises, Inc. All Rights Reserved

Sketch Book

Creating an animated film takes a lot of work, from the texture of a character's hair to the shot sequence of a high-speed car chase. This Pixar-branded sketchbook is comprised primarily of blank pages for animators of all skill levels to fill in with ideas, storyboards, and sketches. Conveniently divided based on the core preproduction stages of Concept, Color, Story, Characters, and Worlds, each section begins with a brief introduction, a handful of inspiring quotes from some of the best artists working at Pixar, and a few key examples of related art before launching into blank templates, ready to be filled. Useful and inspiring, this journal provides a structured space for aspiring filmmakers to workshop their

ideas through all phases of development.

The Art of Disney Costuming

This Fall, The Walt Disney Animation Studios returns to its timeless art form of hand-drawn animation. From the creative minds of directors John Musker and Ron Clements (The Little Mermaid and Aladdin) comes an American fairy tale and musical set in the heart of New Orleans during the Jazz Age. This unforgettable tale of love, enchantment, and discovery features Tiana, a young girl with big dreams who is working hard to achieve them amid the elegance and grandeur of the fabled French Quarter. The Art of The Princess and the Frog showcases the lush concept art of this sure-to-be-classic movie, including sketches, character designs, lighting studies and storyboards, alongside inspiring quotes from the directors, producers, artists and designers, including veteran hand drawn animators that brought you many of Disney's most classic and unforgettable characters.

The Art of Walt Disney's Mickey Mouse

The classic story of the gentle fawn and the seasonal joys and sorrows of life in the forest has warmed and inspired the hearts of all ages since the film was first released in 1942. Featuring the work of Disney animation greats, and in celebration of the 55th anniversary of this beloved film, this sketchbook is a fine tribute to one of the greatest animated films of all times.

The Art of Inside Out

In the 1970s and 1980s, the Disney animation studio redefined its creative vision in the wake of Walt Disney's death. This latest volume from renowned Disney historian Didier Ghez profiles Ken Anderson and Mel Shaw, whose work defined beloved classic Disney characters from films like The Jungle Book, The Aristocats, Robin Hood, and The Rescuers. With vivid descriptions of passages from the artists' autobiographies and interviews, accompanied by never-before-seen images of their art and process, this visually rich collection offers a rare view of the Disney legends whose work helped shape the nature of character and story development for generations to come. Copyright ©2019 Disney Enterprises, Inc. All Rights Reserved

Pinocchio, the Tale of a Puppet

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The Art of Walt Disney's Mickey Mouse is a celebration of the true original icon, spanning the ninety years that Mickey Mouse has been entertaining audiences with heartfelt performances and humorous antics. The book begins with a comprehensive filmography, listing Mickey's animated performances in shorts, films, and television shows. This impressive résumé is followed by an analysis of Mickey's milestones: the firsts he has attained, the achievements he has made, and the recognitions he has received throughout his life thus far. A special double gatefold commemorates Mickey and Minnie's ninetieth anniversary with ninety pieces of artwork depicting the famous pair, from never-before-seen animation drawings to classic comic book covers. The final portion of the book is a jubilant commemoration comprised of new artwork, interpretations of Mickey Mouse contributed by the inspired minds at Disney Consumer Products and Interactive Media. Here, Mickey is reimagined in a variety of media ranging from digital renderings to traditional paintings, in styles as unique and different as the artists themselves.

Walt Disney Animation Studios The Archive Series: Layout & Background

Celebrate the imagination, passion, and attention to detail invested in each Disney costume within this gorgeous coffee table book! The elegant and adventurous array of dresses, uniforms, and other attire is a feast for the eyes and a fascinating examination of pure craft and of the brilliant, creative minds behind it. The collection begins with a summation of the costumes created for Disney animation, early live action, and television, along with show wardrobes sported at the Disney Parks by Audio-Animatronics figures and Cast Members. The next section details a timeless case study: Cinderella's ball gown. A diverse group of designers has been called upon over the years to address and improvise the creative and practical needs each time the fairy tale Cinderella has been reimagined. Each project has brought with it inherent cultural challenges when bringing a familiar and beloved tale to life again and again, and all have yielded stunning and distinct results. At last, the full galleries (organized by the character archetypes of heroes and villains, and those complex, always interesting, "spaces between") showcase costumes across more than thirty Disney films. At each turn, this volume offers a one-of-a-kind backstage view of remarkable works of art, and it inspires a true appreciation for the highly skilled and talented costumers who created them.

Too Funny for Words

Learn from the men who changed animation forever Walt Disney's team of core animators, who he

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affectionately called his "Nine Old Men," were known for creating Disney's most famous works, as well as refining the 12 basic principles of animation. Follow master animator and Disney legend Andreas Deja as he takes you through the minds and works of these notable animators. An apprentice to the Nine Old Men himself, Deja gives special attention to each animator and provides a thoughtful analysis on their techniques that include figure drawing, acting, story structure, and execution. The in-depth analysis of each animator's work will allow you to refine your approach to character animation. Rare sequential drawings from the Disney archives also give you unprecedented access and insight into the most creative minds that changed the course of animation. Instruction and analysis on the works of each of the Nine Old Men broaden your creative choices and approaches to character animation. Original drawings, some never-before-seen by the public are explored in depth, giving you behind-the-scenes access into Disney animation history. Gain first-hand insight into the foundation of timeless characters and scenes from some of Disney's most memorable feature and short films.

Paper Dreams

A noted film historian presents an informative look at Disney's innovative animation classic, with more than 170 dazzling illustrations capturing the delightful Disney characters as they dance to the world's great music.

Walt Disney's Sleeping Beauty

In 1940, Walt Disney released his second feature film: Pinocchio, based on Carlo Collodi's 1883 Italian children's novel. The film was groundbreaking: it pioneered the latest animation and sound technology of the era, and established a blueprint for Disney filmmaking that remains intact today. It became the first animated feature to win a competitive Academy Award® (in fact, it won two), and earned a place on the roster of the National Film Registry. Pinocchio's crucial role has endured decades, given its rare 100% rating on the film website Rotten Tomatoes and the lively discourse that continues to surround the film today. To celebrate the film's 75th anniversary this year, author J.B. Kaufman presents a complete history of the making of Pinocchio, from source material to rerelease. Pinocchio, published in partnership with the Walt Disney Family Foundation and the Walt Disney Family Museum, is an in-depth exploration of the making of the film. Academy Award-winning animator and film historian John Canemaker says of Pinocchio: "In great detail, J. B. Kaufman reveals the struggles, triumphs and disappointments encountered by Disney and his staff during the creation of this sacred monster of a film. Woven here is

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a once-upon-a-time story sure to fascinate and inform readers, an exciting adventure into the inner workings of a one-of-a-kind studio and team at its creative peak." Go behind the scenes with stories of the inner workings of the Golden Age of Animation, the animators' personalities and story changes like why Jiminy Cricket's character almost got left on the cutting room floor. Over 300 photographs, illustrations and concept sketches - many of which are available for the very first time - accompany the story behind the story. Become a part of the wild, legendary ride that was the making of Pinocchio.

Pinocchio

Walt Disney is an American hero--the creator of Mickey Mouse, and a man who changed the face of American culture. After years of research, with the full cooperation of the Disney family and access to private papers and letters, Bob Thomas produced the definitive biography of the man behind the legend--the unschooled cartoonist from Kansas City who went bankrupt on his first movie venture but became the genius who produced unmatched works of animation. Complete with a rare collection of photographs, Bob Thomas' biography is a fascinating and inspirational work that captures the spirit of Walt Disney.

The Fairest One of All

This fourth installment in The Archive Series showcases the scenic background and layout art that gives every piece of Disney animation a time and place. The Animation Research Library and curator John Lasseter, the Walt Disney Animation Studios Chief Creative Officer, have assembled over 300 pieces of artwork from the company's shorts and masterpieces from Snow White and the Seven Dwarfs to Tangled, and even the upcoming Winnie the Pooh. With many two-page spreads and several 30-inch gate-folds, Backgrounds & Layouts includes famous as well as unpublished work of the great layout artists and background painters such as Eyvind Earle, Claude Coats, Walter Peregoy, Maurice Noble, James Coleman, Serge Michaels, Al Dempster, Bill Layne, Art Riley, Brice Mack, and Lisa Keene. Collectors and animation enthusiasts couldn't be more thrilled with the first three books in the series, and they are eager to add Backgrounds & Layouts to their libraries.

Walt Disney Animation Studios The Archive Series: Story

"This is a story about darkness and light, about sorrow and joy, about something lost and something found. This is a story about love." Cinderella's story has been told over and over, but never has it

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been touched by the kind of magic created by the contributors of this book. Mary Blair painted the original pictures for Walt Disney's incomparable animated film, and here her elegant art is gathered together as a picture book. Cynthia Rylant's stories about hardscrabble lives have won not only awards and honors, but hearts. Who better to take a young girl from the darkness of her garret room to the light and brilliance of a ballroom? Together these two great artists have created something quite astonishing: a Cinderella that is breathtaking, heartrending, and joyous, both for those who are coming to the tale for the very first time, and for those who think they know it well.

Marc Davis

Designing Disney sets into history and puts into context the extraordinary contributions of the late John Hench, who, at the age of 94, still came into his office at Imagineering each day. His principles of theme park design, character design, and use of color made him a legendary figure, not only for Disney fans but also for students and aficionados of architecture, engineering, and design. Designing Disney reveals the magic behind John's great discoveries and documents his groundbreaking in several key areas: "Design Philosophy" examines the values, attitudes, aesthetics, and logic that went into the original concepts for Disney theme parks. In "The Art of the Show" and "The Art of Color," Hench reveals the essence of what makes the parks work so well. And in "The Art of Character," he lets the reader in on the how and why of the Disney characters' inherent popularity—their timeless human traits, archetypal shape and gestures that suggest these qualities graphically, and their emotional resonance in our lives.

Walt Disney Animation Studios The Archive Series: Design

Walt Disney once wisely said, "There is more treasure in books than in all pirates' loot on Treasure Island and at the bottom of the Spanish Main . . . and best of all, you can enjoy these riches every day of your life." No doubt Walt was referring to the intangible wealth of opportunities for learning and imagining inherent in the act of reading, but when one considers the vibrant art and gilded spines of the Disney Golden Books, Walt's pronouncement takes on a parallel meaning. For perhaps no other children's books are as cherished and collected—as though they were doubloons and jewels—than the Disney Golden Books. The history of these books began in 1933, when the president of Whitman Publishing wrote a letter to Walt Disney. Whitman had already published compilations of the "Dick Tracy" and "Little Orphan Annie" comic strips, and these Big Little Books had met with great success. The publisher proposed a similar collection of the "Mickey Mouse" comic strips, and offered a royalty of one-half percent per

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book. Walt agreed, and a new era in Disney publishing commenced. A remarkable lineup of talent, many of whom were Disney Studio artists- including Mary Blair, Alice and Martin Provensen, Gustaf Tenggren, Al Dempster, Retta Scott Worcester, and Bill Peet-created the illustrations for the early Disney Golden Books. The bold and incredibly detailed artwork was painstakingly executed in gouache and watercolor-media that required a steady hand and immense patience and precision. The resulting publications became favorite selections in the libraries of many children, among them, future generations of Disney and Pixar artists who were inspired to draw, dream, and later, create their own films and Golden Books. The Art of the Disney Golden Books celebrates a legacy that has now thrived for more than eighty years and continues to influence new generations of artists and filmmakers. Through interviews with contemporary animators who recall tracing the characters in their childhood Disney Golden Books, paintings by artists who influenced and inspired the Disney Golden Book illustrations, and a generous complement of Golden Book artwork-much of which was thought to have been lost until very recently-the rich tradition of the series is explored in this vibrant volume. From Peter Pan and Cinderella to Toy Story and Tangled, the Disney Golden Books are displayed in all their glory, evoking a poignant sense of wonder and nostalgia. For as long as parents and children partake in the ritual of reading together at bedtime, the Disney Golden Books will continue to be published, enjoyed, and treasured.

A Disney Sketchbook

Whether it consists of quick sketches on a lunch counter napkin, elaborate paintings in oils or watercolors, or dazzling computer renderings, the unparalleled creative process of Disney artists is lavishly showcased in Design, the third volume of The Walt Disney Animation Studios - The Archive Series. Among the incredible talents featured in this volume are Albert Hurter, Ferdinand Horvath, Joe Grant, Maurice Noble, Gustaf Tenggren, Tyrus Wong, Kay Nielsen, David Hall, Mel Shaw, Mary Blair, Bianca Majolie, Yale Gracey, Eyvind Earle, Walt Peregoy, Ken Anderson, James Coleman, Jean Gillmore, Rowland Wilson, Glen Keane, Chris Sanders, Andreas Deja, Mike Gabriel, Mike Giaimo, Hans Bacher, Chen Yi Chang, Paul Felix, Aaron Blaise, Ian Gooding, and John Musker. Design represents a rare opportunity to again enjoy a glimpse into the truly spectacular trove of treasures from the Walt Disney Animation Research Library.

Snow White and the Seven Dwarfs

Walt Disney's Peter Pan: The Sketchbook Series features the preliminary sketches used to create the

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Disney animated classic Peter Pan (1953) and contains more than 150 black-and-white sketches done by such Disney greats as Milt Kahl, Frank Thomas, and Ollie Johnston. In addition this sketchbook contains 12 color reproductions of original background studies done by David Hall and Mary Blair used in styling the film. Each book is a collector's edition limited to 2,500 copies, and contains a numbered certificate of authenticity.

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